

G4numi beam Monte Carlo

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Before g4numi

- Numi MC baseline:
 - FLUKA simulation of the target
 - Output from fluka input to gnumi(Geant3)
 - Geant3 used to propagate particles through horns to their decay point
 - - gfluka (fluka 1993) simulation of interactions downstream of target
- Cross checks using other MCs (mars, gfluka) and parameterizations (BMPT (SPY), Malensek (Atherton))

New beam MC

- Wanted to upgrade:
 - move toward more modern models
 - looked for well documented and maintained MC
 - easy to maintain/upgrade the code
- Geant4 obvious candidate
 - C++ based
 - Well maintained, lot of users, active forums
 - But, preferred fluka to geant4 physics

MC interfaces

- Virtual MC (integrated into ROOT framework)
 - Interfaces with geant3, geant4, (fluka)
- Flugg
 - **fluka** with **geant4** geometry
 - Interface between geant4 and fluka

VMC

- Fluka interface wasn't available at the time we started developing new MC
- Eventually it did become available, however from mail sent recently to fluka users:

Dear FLUKA users,

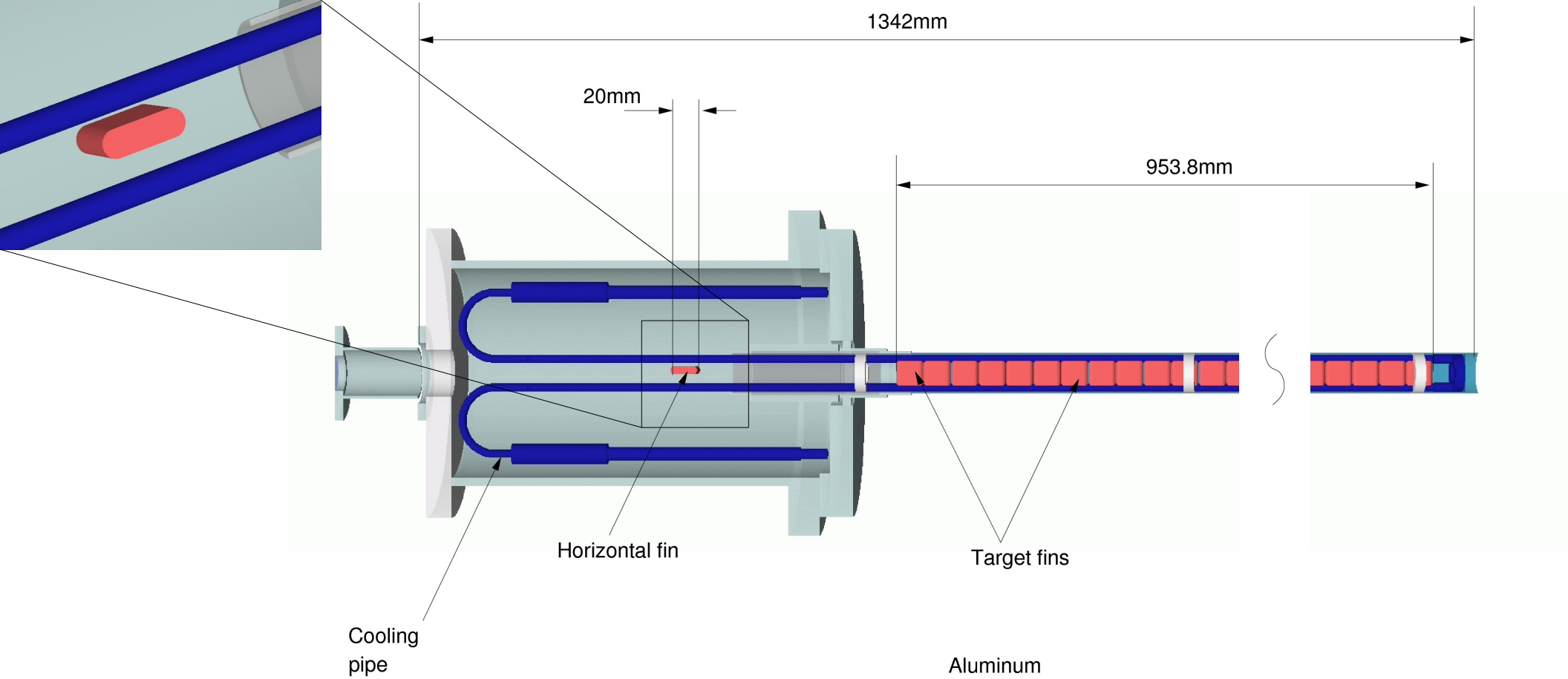
we regretfully have to announce that the use of the FLUKA-VMC interface is

no longer permitted or supported, with the only exception of the Alice collaboration. Whichever further use of that interface will be considered an infringement to the FLUKA license.

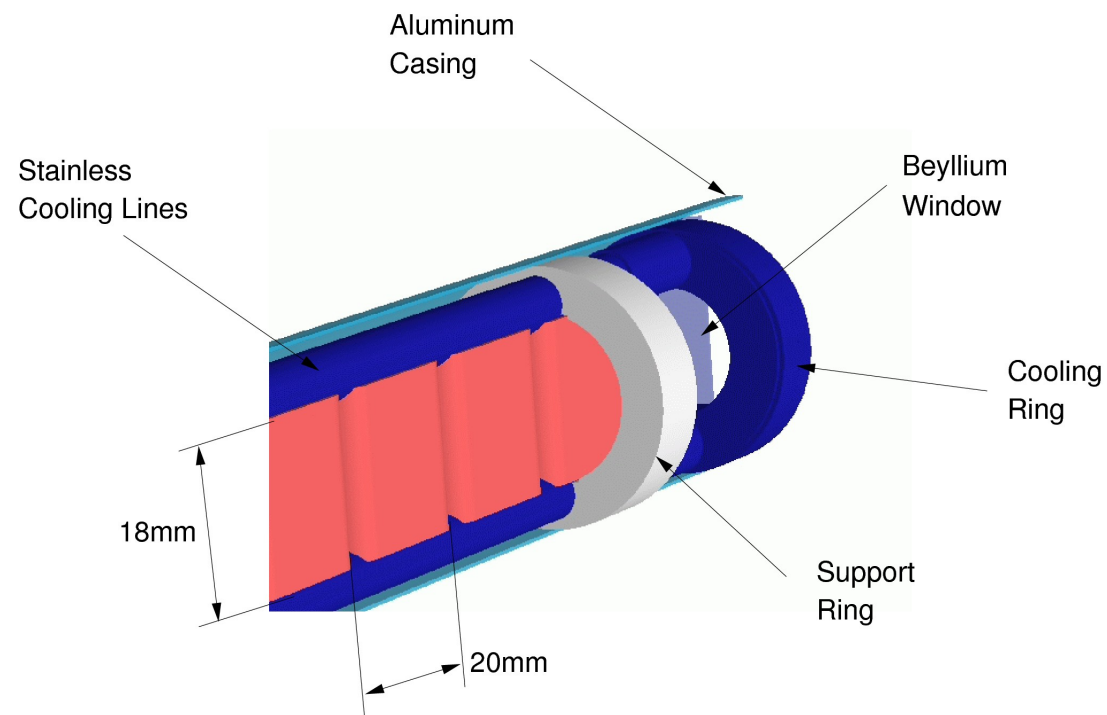
....

g4numi

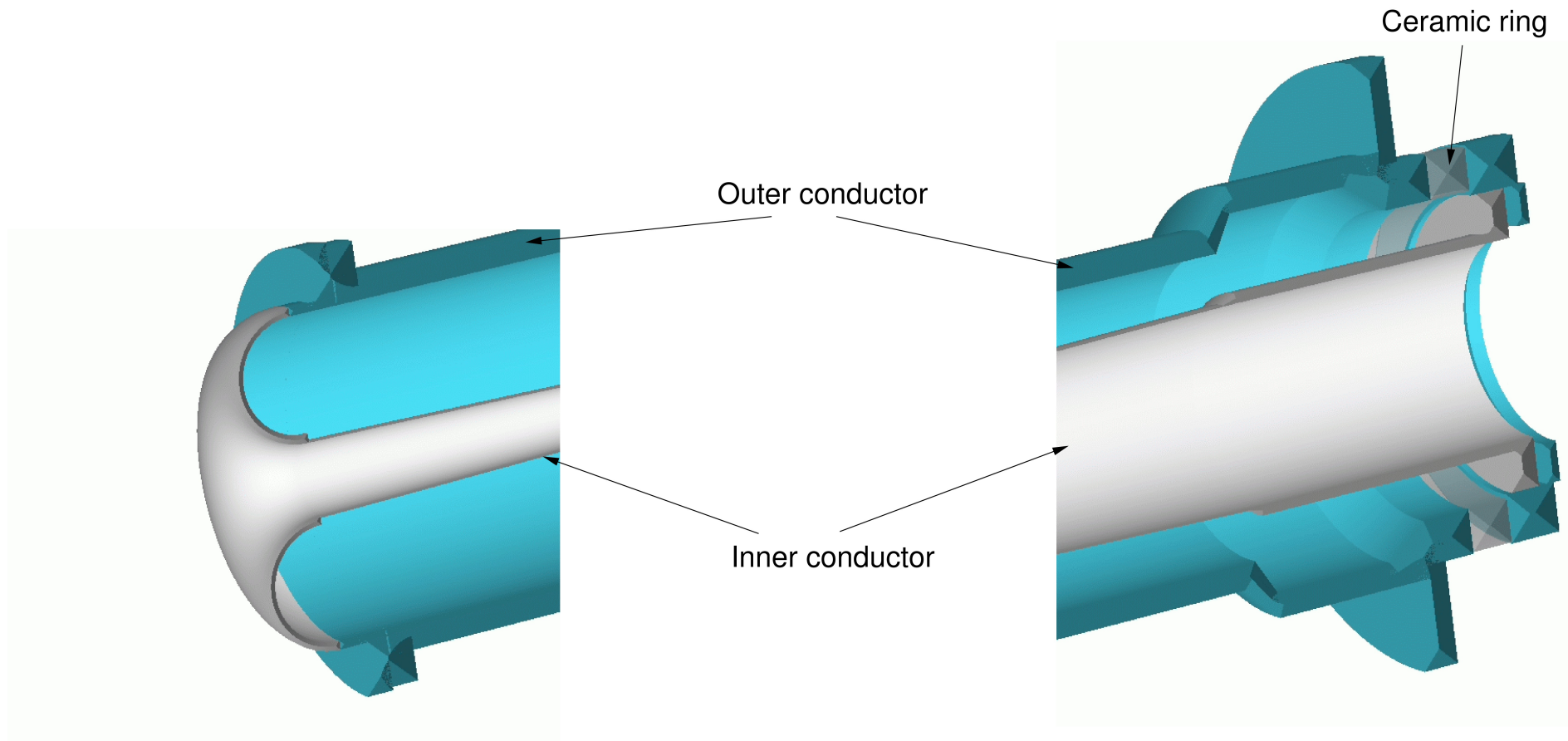
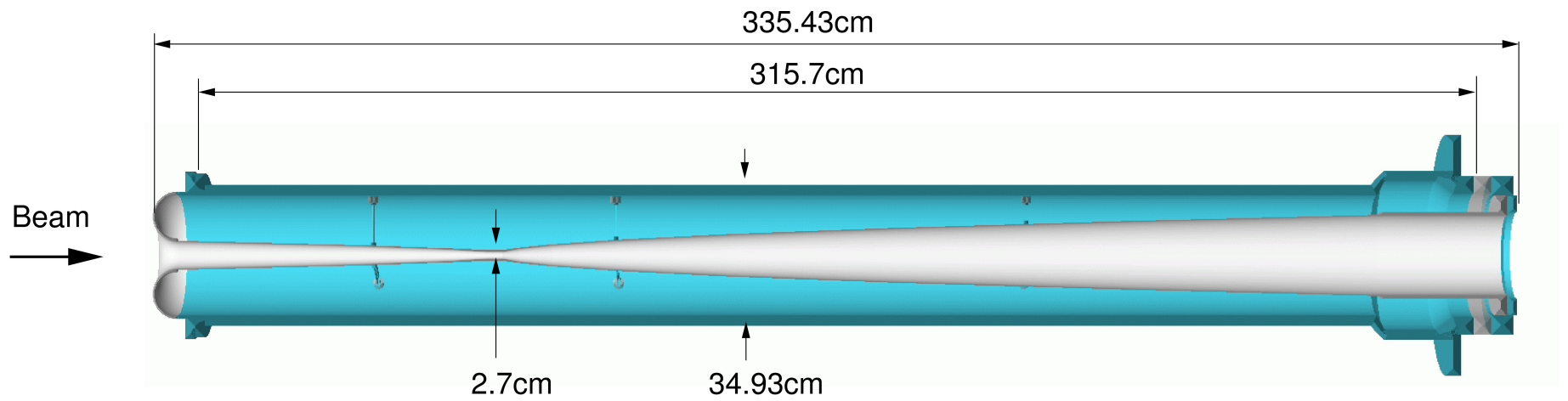
- Geant4 based
- Similar to gnumi
 - Same weighting technique
 - Almost identical output format (same variables)
 - g4numi → root ntuple
 - g4numi_flugg → ascii file
- Use geant4 classes to describe geometry
 - Considered using xml:
 - xml to g4 geometry wasn't perfect (not all of the shapes were supported)
- Can add flugg on top to interface with fluka



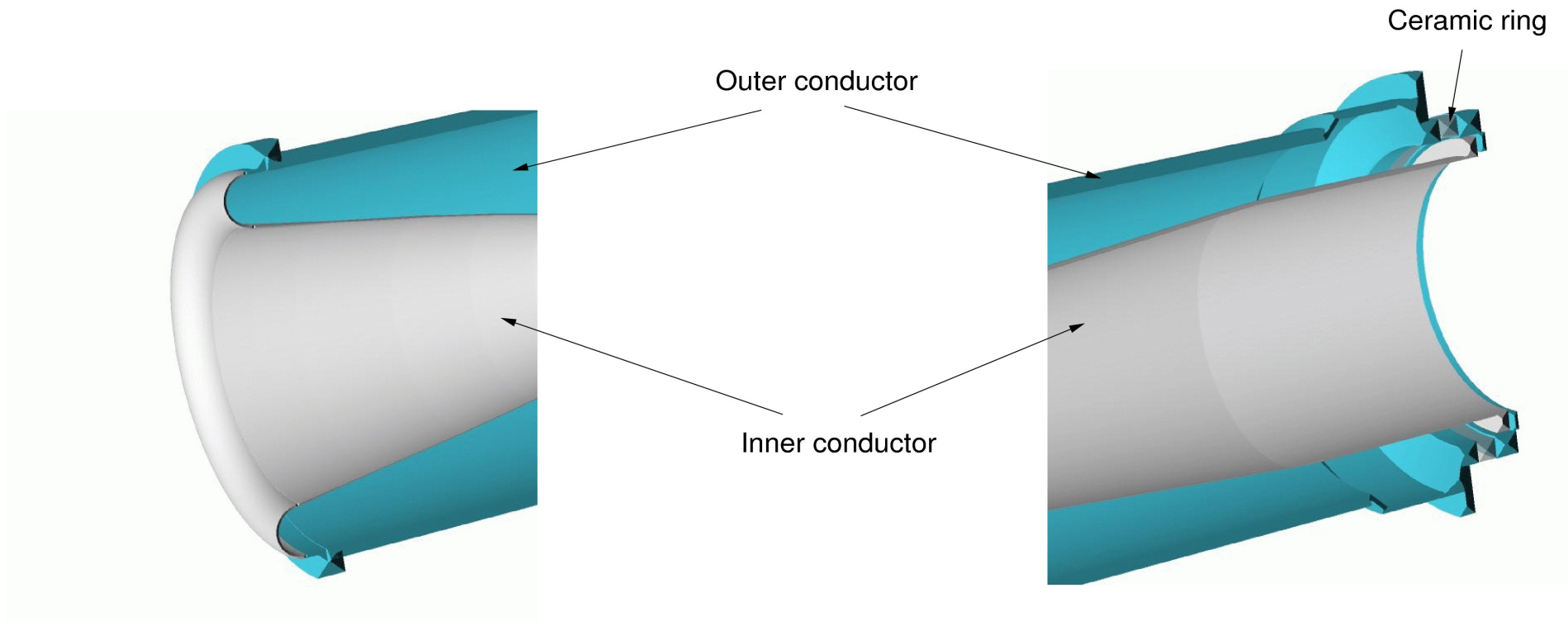
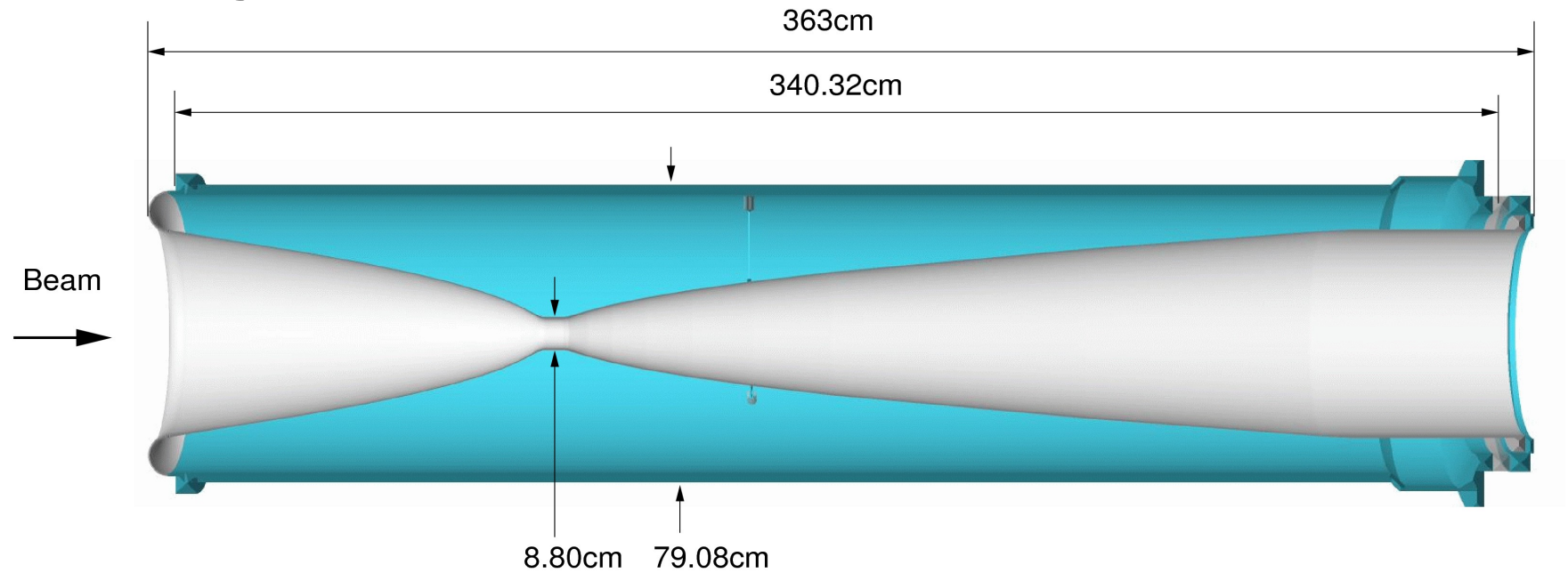
Geometry - target



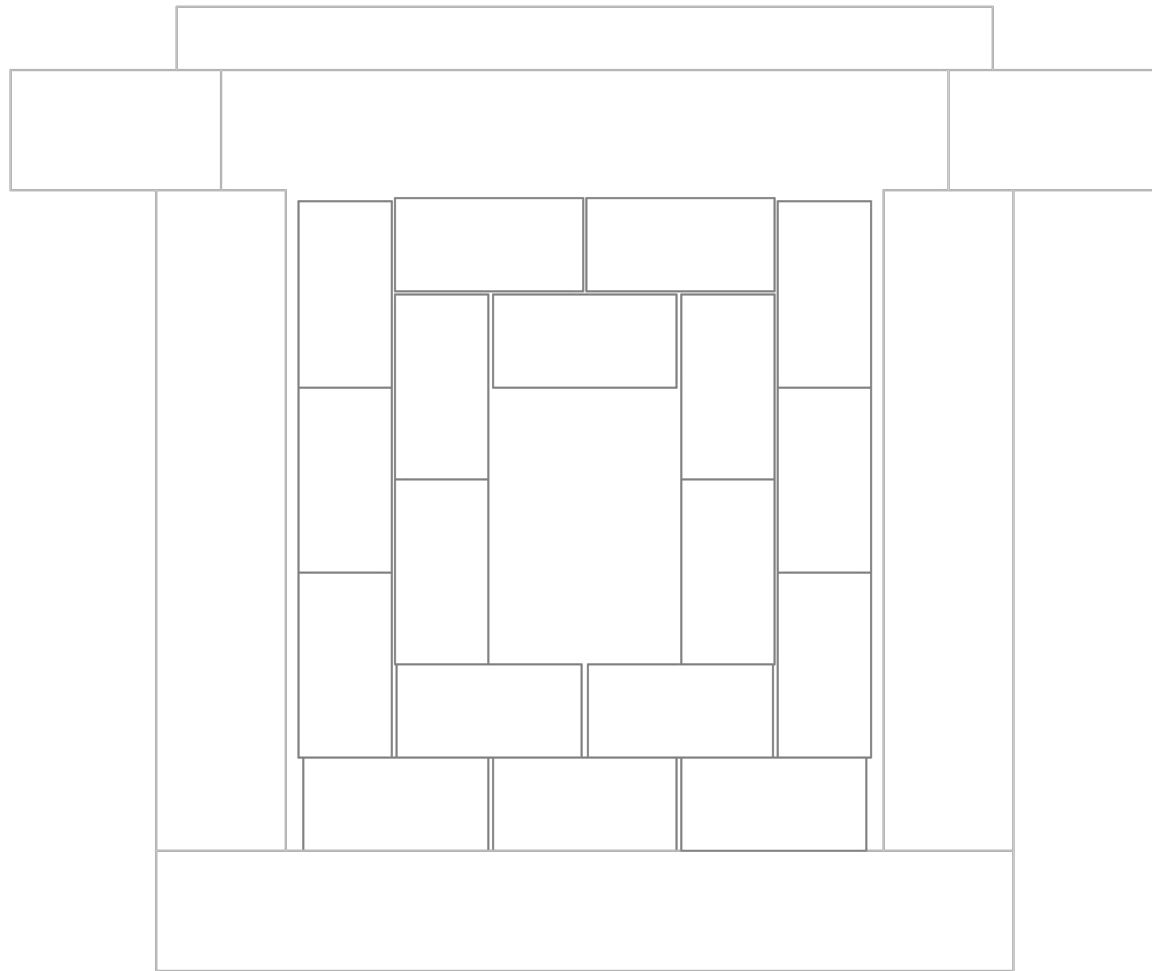
Geometry – horn 1



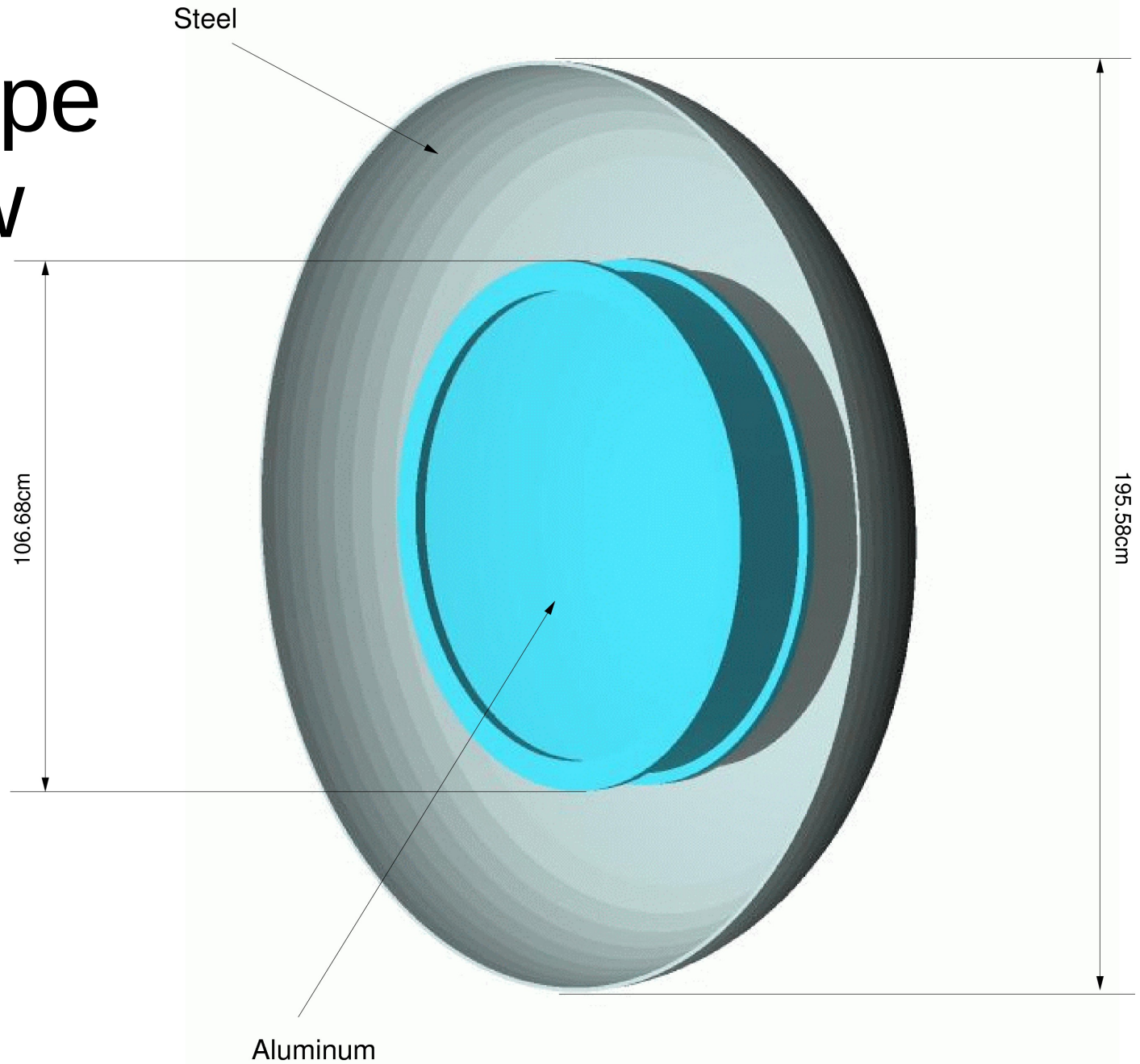
Geometry – horn 2



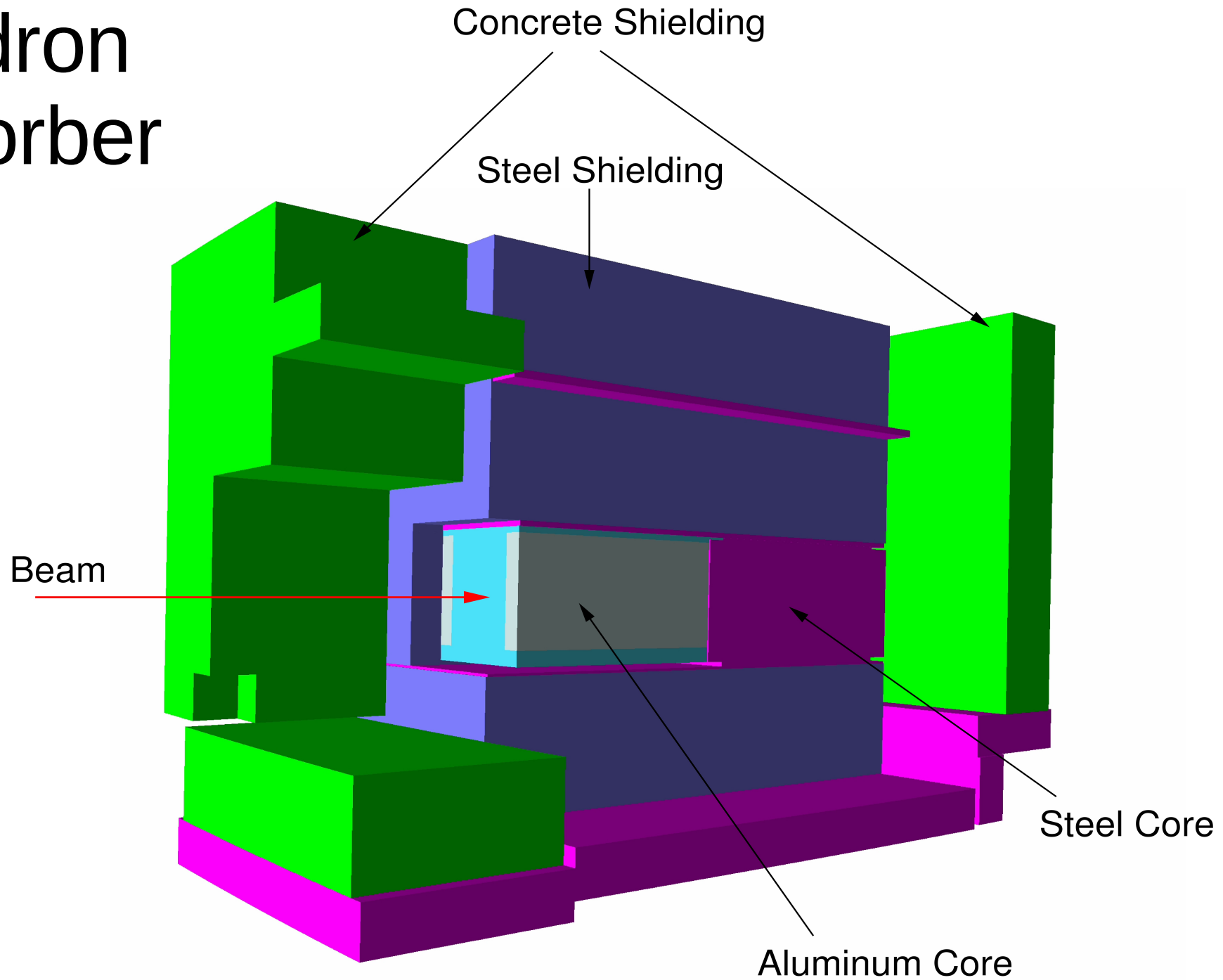
Target hall



Decay pipe window



Hadron Absorber

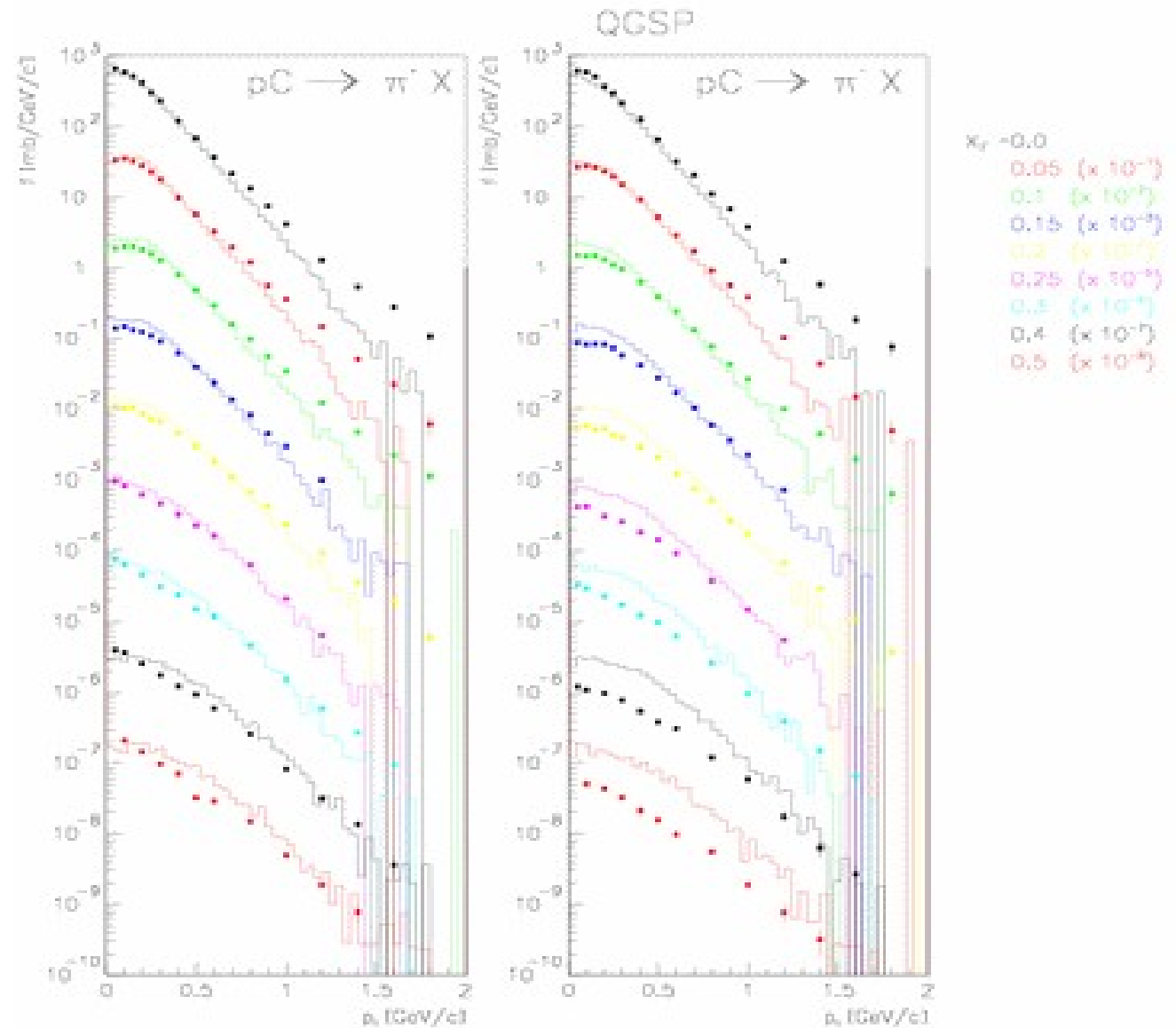


Physics models

- g4numi (without flugg) uses geant4 ready made physics list (QGSP)
- geant4 very flexible
 - Can also make your own physics lists
 - Attach processes to particles
 - choose model(s) used for that process (can use different models depending on energy range)
 - use parameterizations

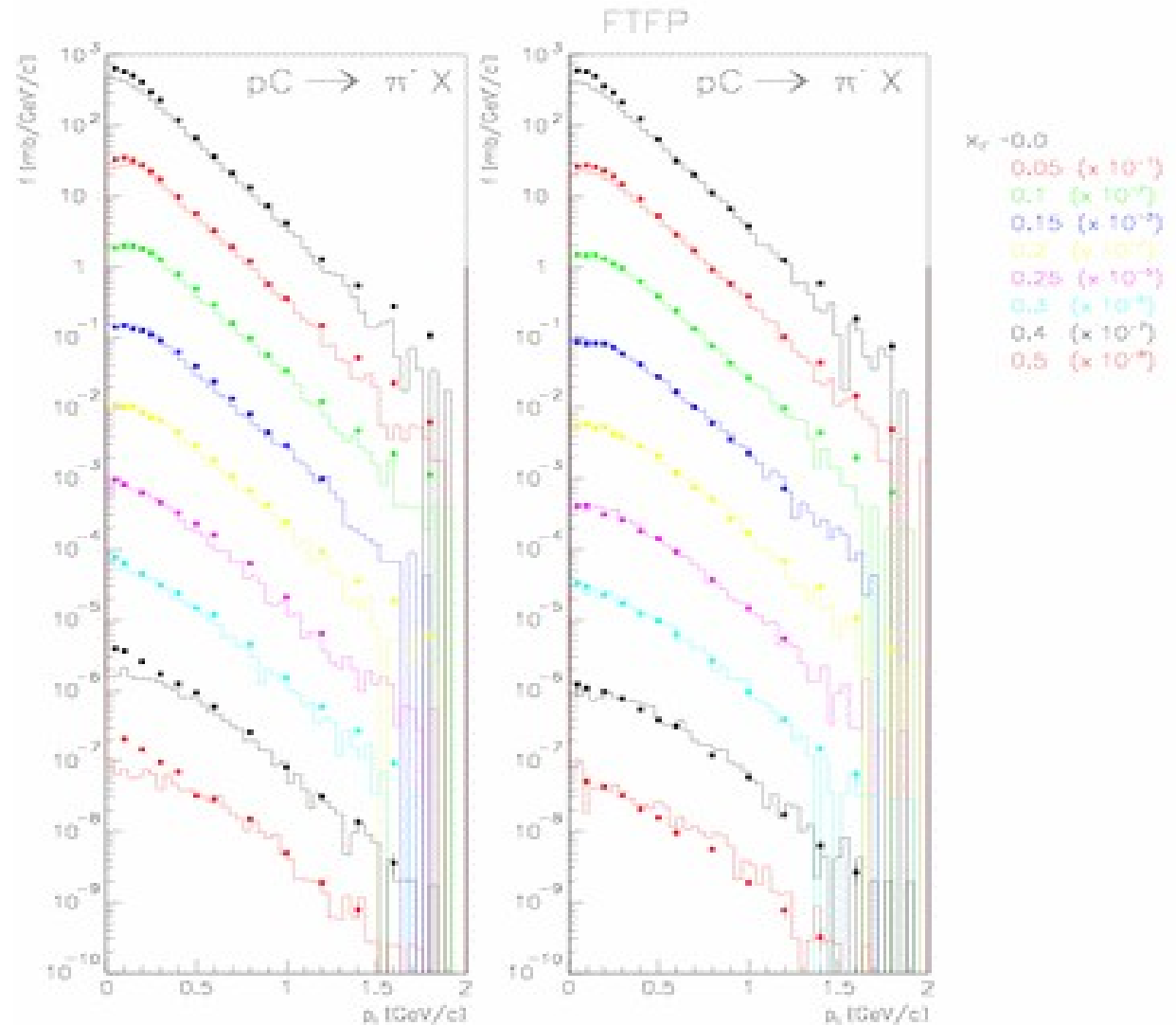
QGSP

- Geant4 validation with na49 (p+c @158 GeV)
- Study performed by: Gunter Folger (CERN)



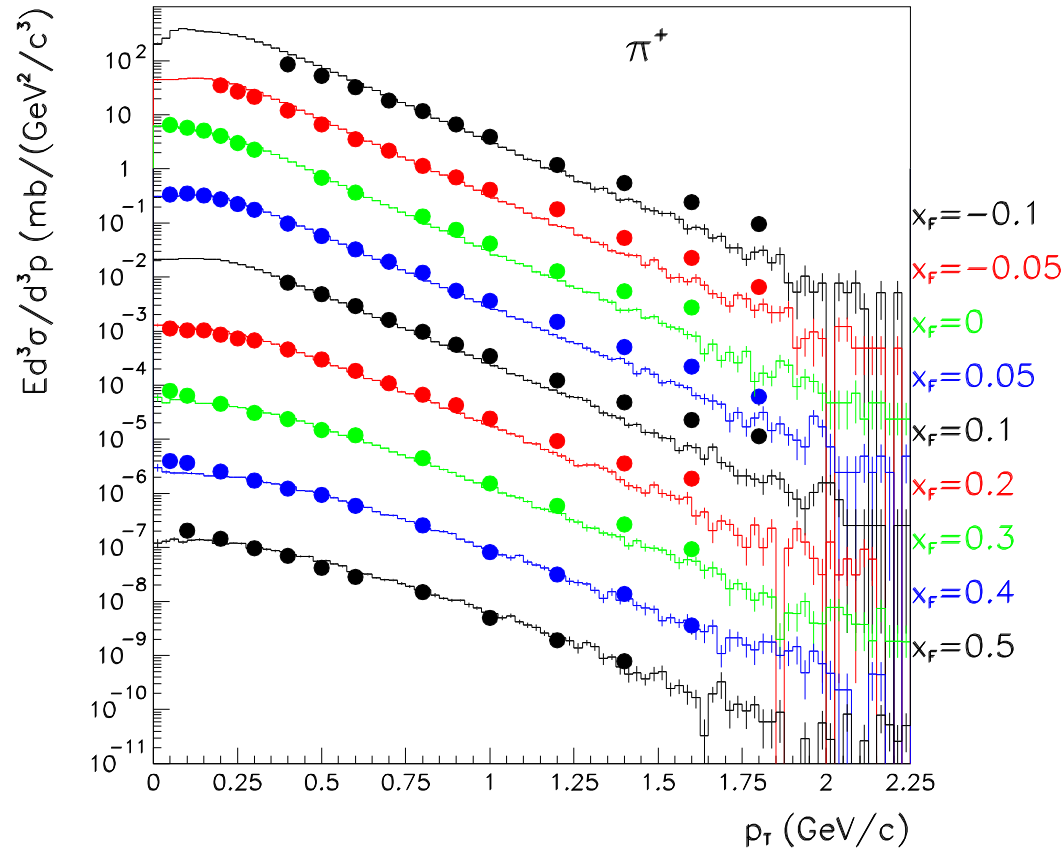
FTFP

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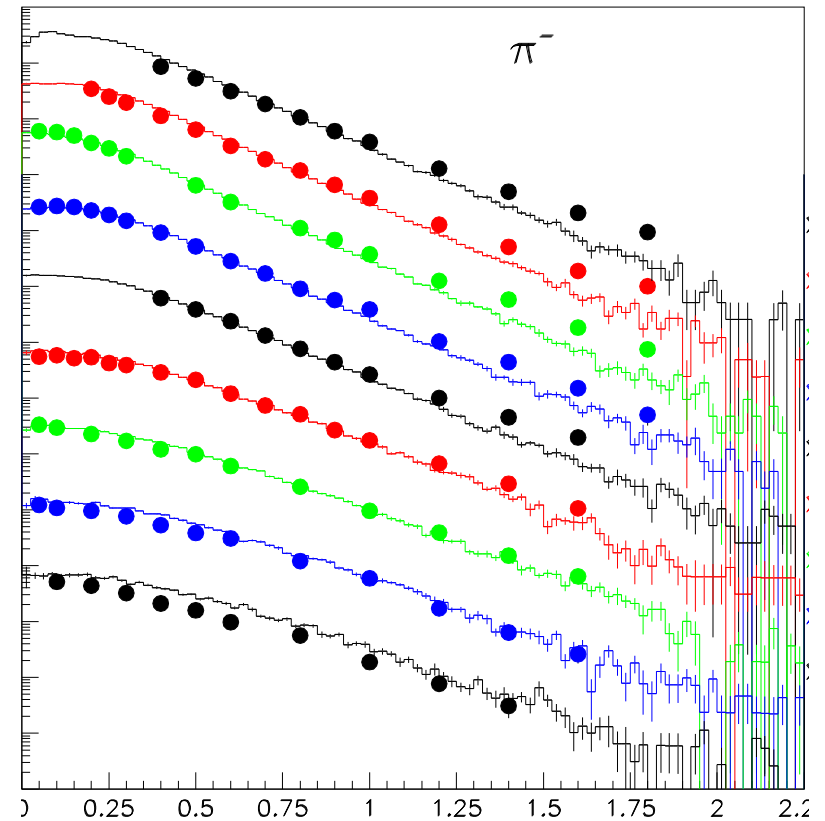


Fluka

NA49 expt. , 158 GeV/c p on C



NA49 expt. , 158 GeV/c p on C



Plots from a talk by Alfredo Ferrari

(<http://info-fluka-discussion.web.cern.ch/info-fluka-discussion/pages/Talks.htm>)

G4numi input

- Most of the variables like decay pipe length/ radius, target hall length, horn position are hard coded, etc...
 - Mostly in one place, so can be modified to read from text file
- Some can be changed in run time
 - For example target z position, horn current
 - Exactly how this is done depends if running pure geant4 (inside input macro file) or flugg (use environment variables)

G4numi input (cont'd)

- However, geometry fairly complicated, so making changes not trivial
- Lot of small pieces => have to be careful when moving anything
- Overlapping volumes tend to cause weird problems

Requirements

- Pure geant4:
 - geant4, root
 - g4numi
- With flugg to interface:
 - geant4, fluka, flugg, root
 - g4numi and g4numi_flugg
- On Fermilab machines can use ups to setup geant4 and root; need to install fluka and flugg

g4numi for lbne

- Could use g4numi as starting point
- Replace parts of geometry
 - Perhaps start with simpler one (easier to make studies)
- Add more input options
- Change output format
 - Output made same as in gnumi to interface easily with minos detector MC
 - Would be better to store the information about all the particles leading to a neutrino

g4numi for lbne

- Geant4 provides many hadronic physics options:
 - Several ready made physics lists
 - Write your own physics list
 - Choose between existing models
 - Add cross sections/parametrization
- Flugg can be used to interface with fluka

Backup

